

M&T Bank Stadium Renovations-Baltimore, MD - Package 13

The M&T Bank Stadium Renovations Project Package 13 is an early release package for the renovation work at the stadium. Gilbane Building Company, in its role as Construction Manager, invites interested Trade Contractors to bid on the following bid packages:

05W Metal Panels 07W Roofing/Hot Fluid Applied/Pedestal Pavers 08W Doors, Frames, & Hardware 27W Telecom/AV/Security 32W Exterior Faming/Sheathing

Bidders <u>must</u> prequalify online at https://compass-app.com prior to submitting their bid.

A Pre-Bid Meeting is scheduled as follows: October 25, 2024, from 2pm to 4pm

Please RSVP to Vanessa Ellis at vellis@gilbaneco.com so that attendees are added to the list for security.

Parking/Entrance Instructions are as follows:

- 1. Park in **Parking Lot O**
- 2. Enter Stadium through the Southeast Entrance and go through Security.
- 3. This is an active work site; therefore, ALL Attendees MUST wear PPE. This includes hard hats, boots, vests, gloves, and protective eye wear.
- 4. Gilbane will meet all bidders on the Main Concourse level next to the entrance, just past security.

All additional information will be provided to invited/pre-qualified trade contractors via Bid Supplement through SmartBid.

This project has an overall MBE subcontract participation goal of 35% overall with subgoals of 8% African American and 11% Woman Owned businesses. MBEs must be certified by the Maryland Department of Transportation (MDOT) in order to count towards the goal. No other MBE certifications are acceptable. This project includes prevailing wages. **MBE forms, provided in the SmartBid Plan Room, must be completed, and submitted with all bid proposals.**

Bids are due on November 8, 2024, by no later than 2:00pm. **Late bids will NOT be accepted.

Requests for Information (RFI) are due by October 28, 2024, by no later than 5:00pm.

Interested bidders may contact Vanessa Ellis with Gilbane Building Company at: Vanessa Ellis vellis@gilbaneco.com

Thank you for your interest in this high-profile project.